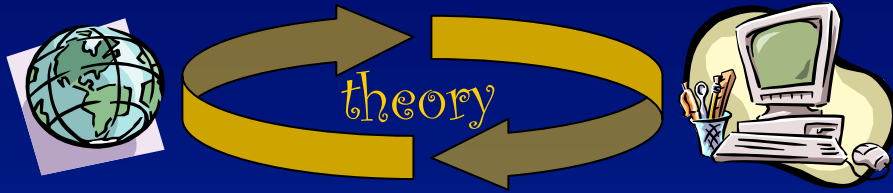


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Understanding Human Optimization: The Case for a Tractable-design Cycle

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Overview

Formulating cognitive theories

- Levels of Explanation

- Optimization and Satisficing

Testing cognitive theories

- Underdetermination of Theory

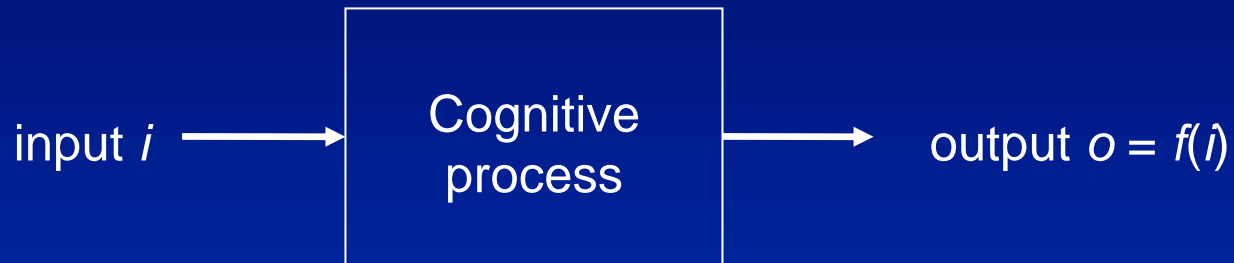
- Utilizing Theoretical Constraints

Tractable-design cycle

- Cautions and Clarifications

Conclusion

Levels of Description

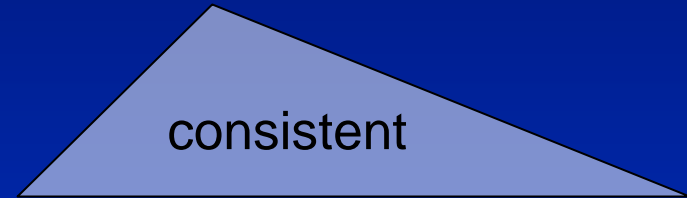


| Level | Marr's levels | Question |
|-------|----------------|--------------------|
| 1 | Computational | What? |
| 2 | Algorithm | How ₁ ? |
| 3 | Implementation | How ₂ ? |

Underdetermination of Lower Levels

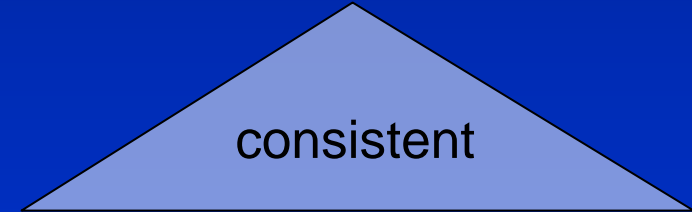
Computational level

F_1 F_2 F_3 ...



Algorithmic level

A_{21} A_{22} A_{23} A_{24} ...



Implementational level

M_{231} M_{232} M_{233} M_{234} ...

| Domain | Computational Level Theory (Informal) | References |
|-------------------------|--|---|
| Categorization | Input: A set of objects. Output: A partition that maximizes within-category similarity and between-category dissimilarity. | (Pothos & Chater, 2001, 2002; Rosch, 1973) |
| Coherence | Input: A set of interconnected beliefs. Output: A truth assignment of maximum coherence. | (Millgram, 2000; Thagard, 2000; van Rooij, 2003) |
| Perceptual organization | Input: A set of visual elements. Output: A grouping of maximum simplicity. | (van der Helm & Leeuwenberg, 1996; van der Helm, 2004) |
| Similarity | Input: Two objects, x and y. Output: The length of the shortest program computing x from y. | (Hahn, Chater, & Richardson, 2003; Chater and Vitanyi, 2003) |
| Subset Choice | Input: A set of alternatives. Output: A subset of maximum value. | (Fishburn & LaValle, 1993, 1996; van Rooij, Stege & Kadlec, 2005) |
| Visual matching | Input: A target, display and criteria x and y. Question: Do target and display match on at least x aspects and mismatch on at most y aspects? | (Kube, 1990, 1991; Tsotsos, 1990, 1991; van Rooij, 2003). |

Formalization Example 1

Categorization (informal)

Input: A set of objects.

Output: A partition that maximizes within-category similarity and between-category dissimilarity.



Categorization (formal)

Input: A set of objects, A , with a similarity measure $s(x,y)$ and a dissimilarity measure $d(x,y)$ for each pair of objects $x, y \in A$.

Output: A partition of A into categories A_1, A_2, \dots, A_k , such that

$$\sum_{x,y \in A_i, i=1,2,\dots,k} s(x,y) + \sum_{x,y \notin A_i, i=1,2,\dots,k} d(x,y) \quad \text{is maximum.}$$

Formalization Example 2

Coherence (informal)

Input: A set of interconnected beliefs.

Output: A truth assignment of maximum coherence.



Coherence (formal)

Input: Set of propositions P , set of constraints $C = C^- \cup C^+$.

Output: A truth assignment to the propositions in P that satisfies a maximum number of constraints.

A constraint $(p, q) \in C^-$ is satisfied if p is 'false' and q is 'true'.

A constraint $(p, q) \in C^+$ is satisfied if both p and q are 'true' or both p and q are 'false'.

Empirical Underdetermination of the Computational Level

Empirical data

D_1 D_2 D_3 D_4 D_5 D_6 ...

consistent

Computational level

F_1 F_2 F_3 ...

consistent

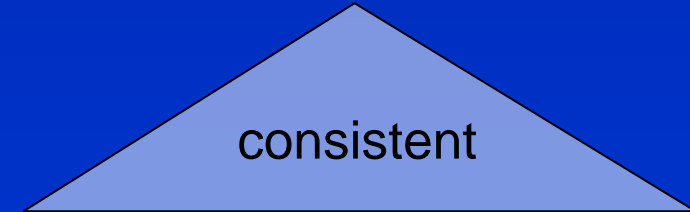
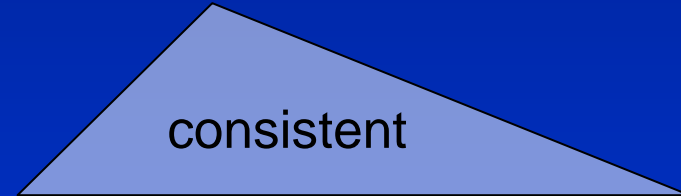
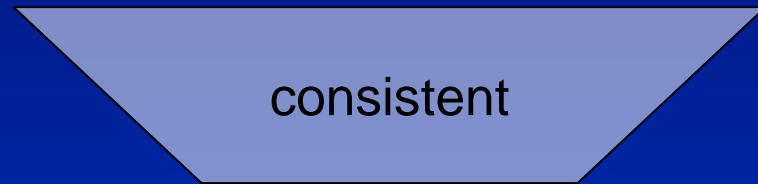
Algorithmic level

A_{21} A_{22} A_{23} A_{24} ...

consistent

Implementational level

M_{231} M_{232} M_{233} M_{234} ...

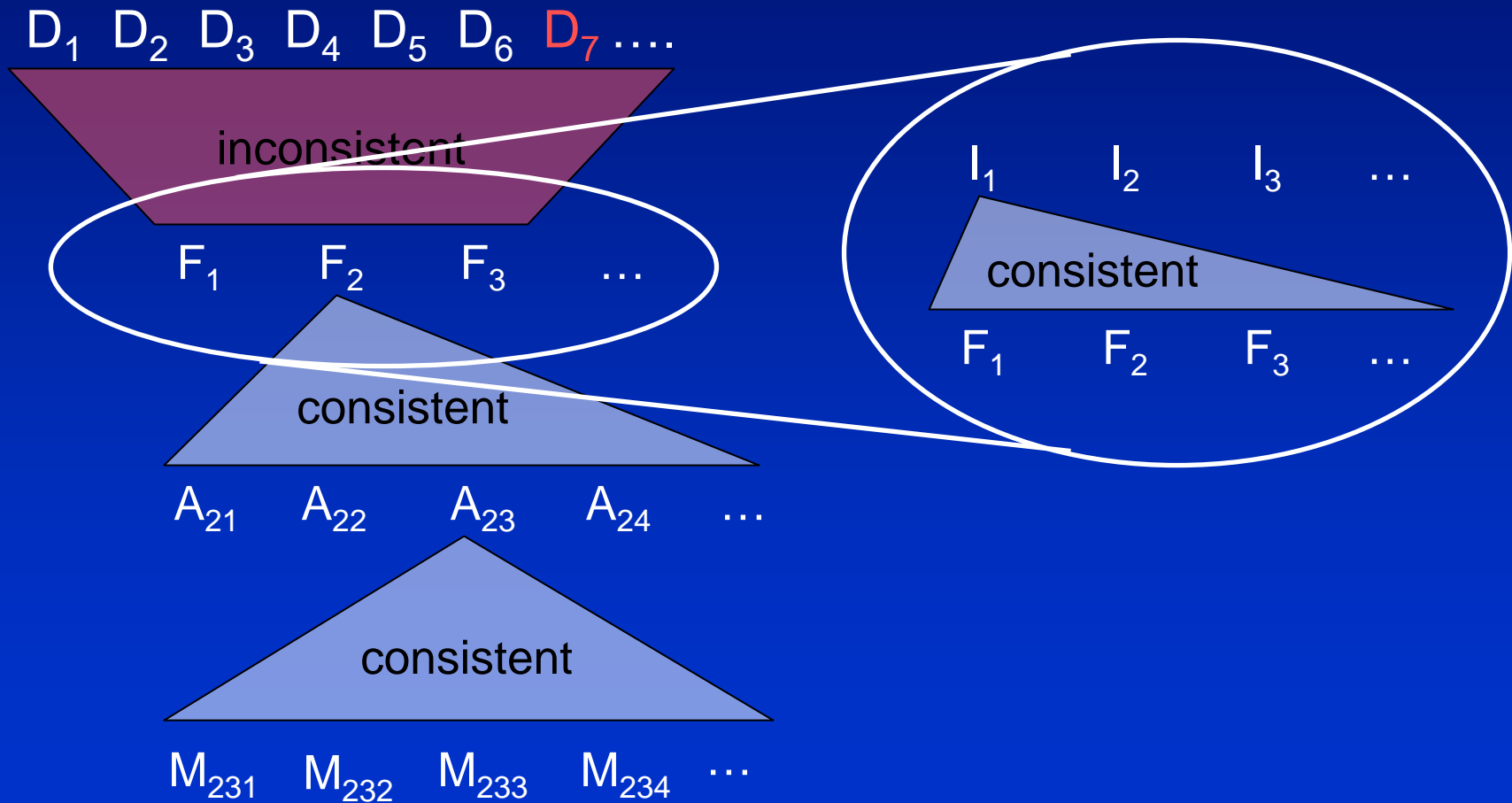


Empirical Underdetermination of the Computational Level

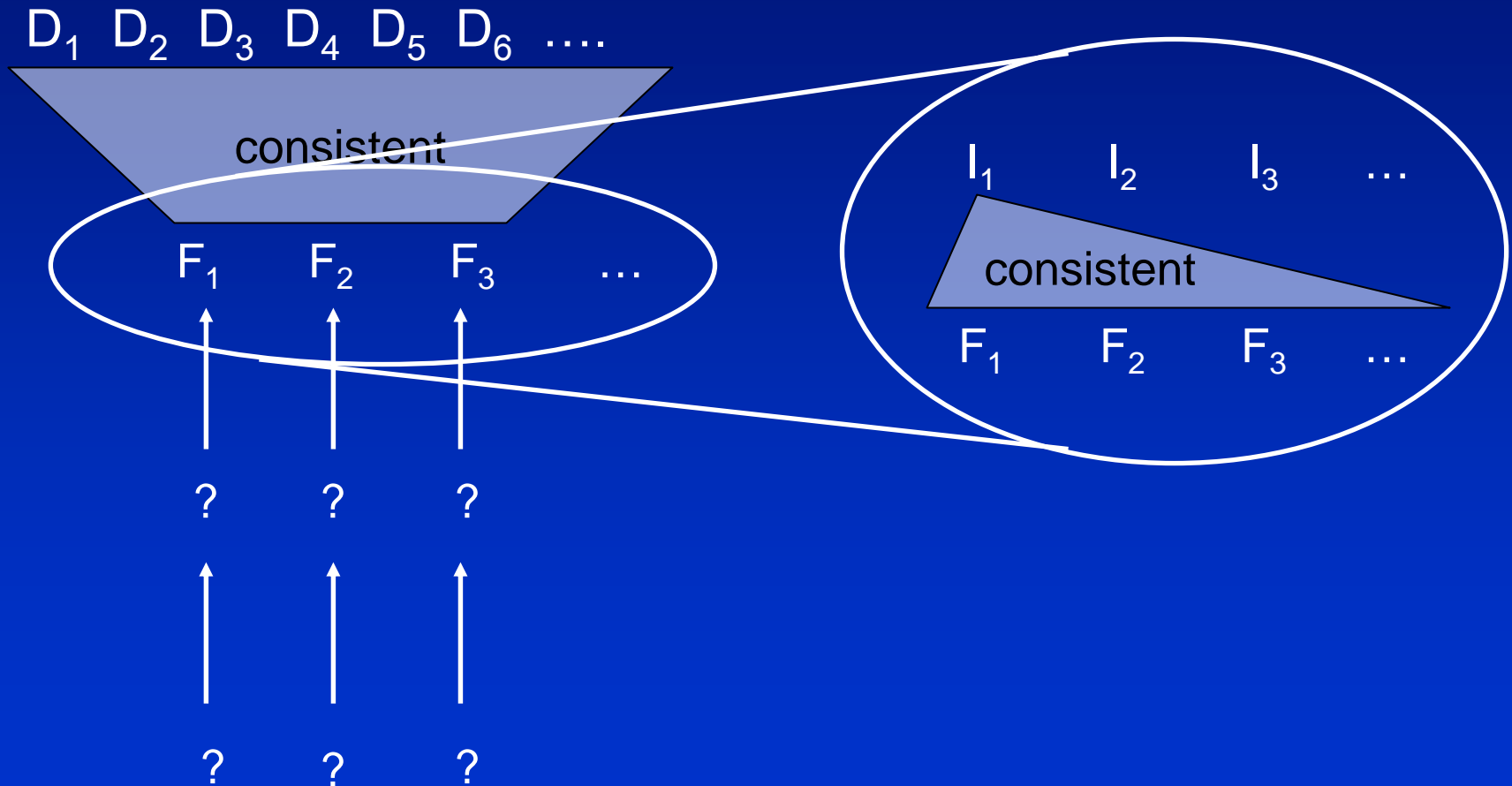
Several reasons

1. Any finite set of input-output observations is consistent with infinitely many different functions.
2. Inputs and outputs are usually not directly observable.
3. Psychological data are noisy (due to context variables not under the control of the experimenter).
4. Commitment is usually to the informal theory, not the formalization.

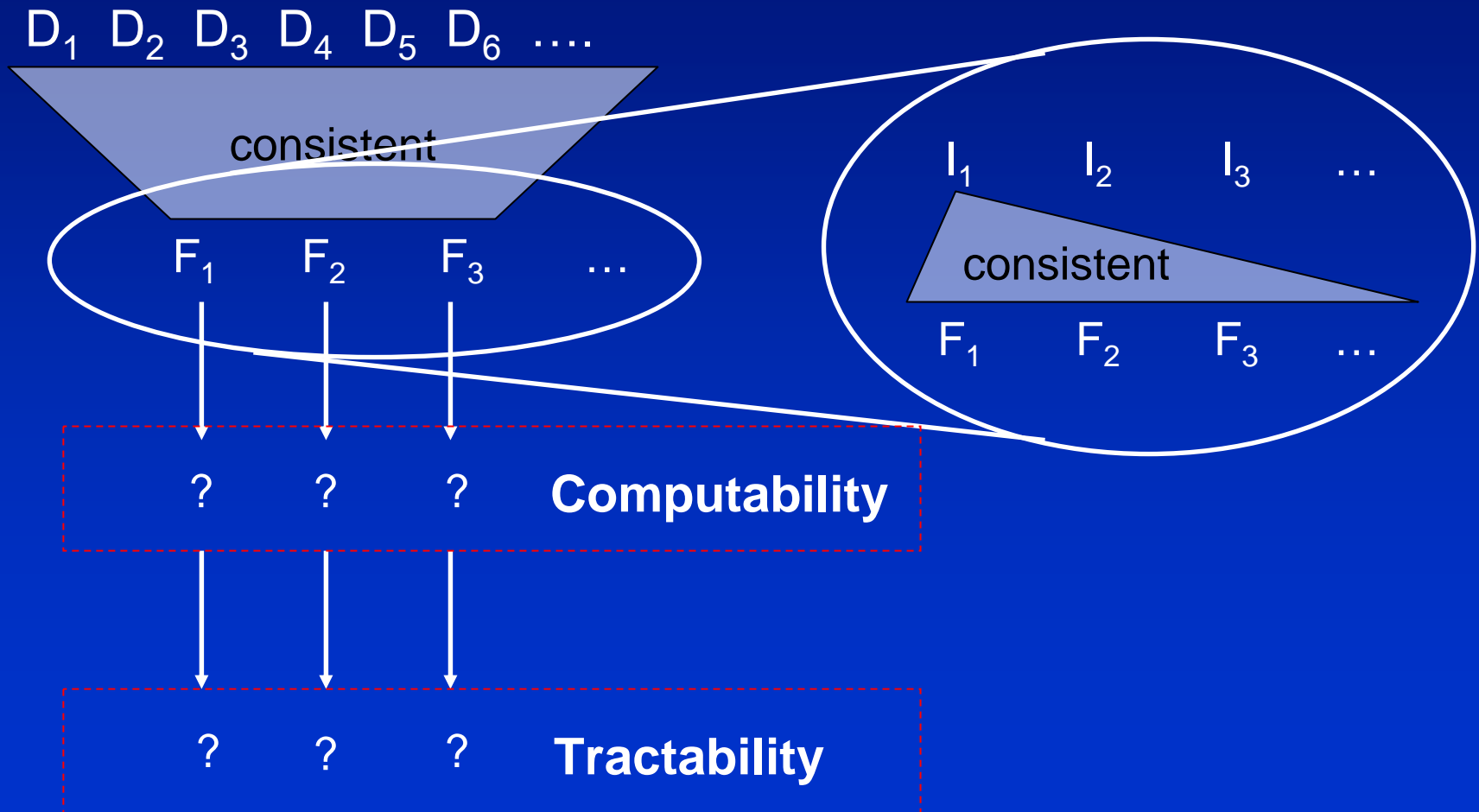
Even More Underdetermination ...



Can We Use Lower-Level Constraints?

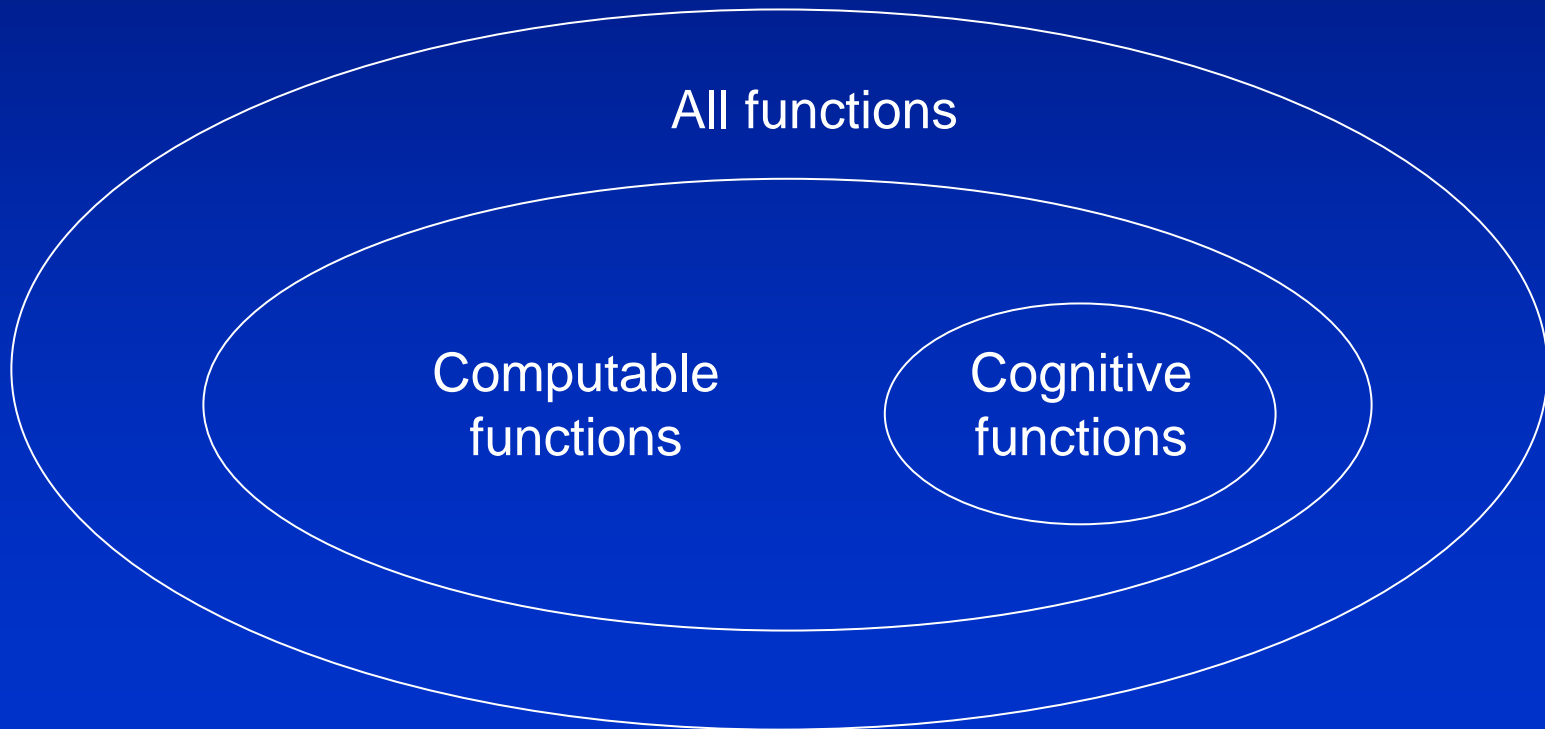


Can We Use Lower-Level Constraints?



Computability Constraint

Cognitive functions \subseteq Computable functions



Tractability Constraint

Observation 1:

Cognitive functions are implemented by physical systems.

Observation 2:

Physical systems are limited in space and speed.

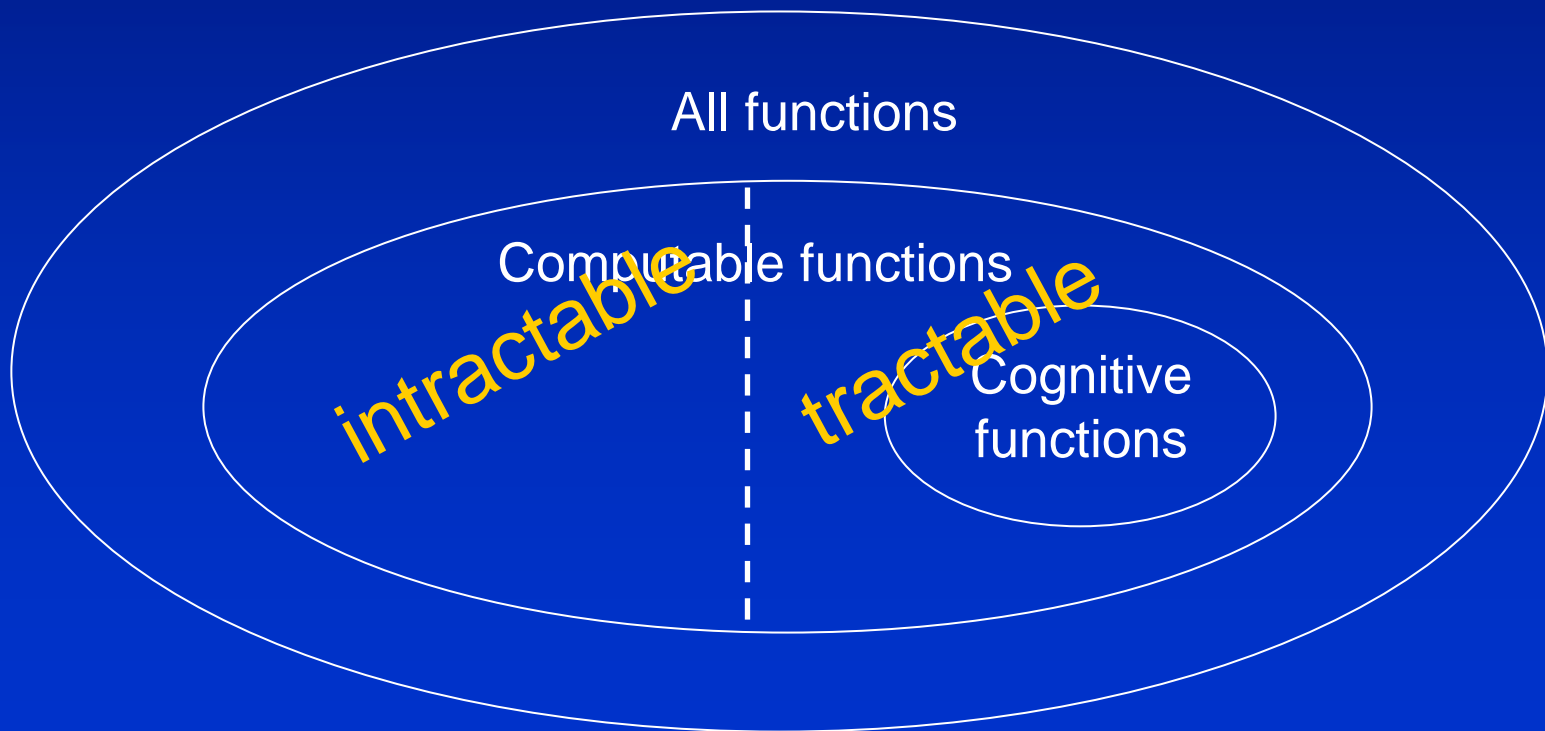
Conclusion:

Cognitive functions \subseteq Tractable functions.

[e.g. Frixione, 2001; Simon, 1990; Thagard & Verbeurgt, 1998]

Tractability Constraint

Cognitive functions \subseteq Tractable functions



Is Rosch's Categorization Tractable?

Categorization (informal)

Input: A set of objects.

Output: A partition that maximizes within-category similarity and between-category dissimilarity.



Categorization (formal)

Input: A set of objects, A , with a similarity measure $s(x,y)$ and a dissimilarity measure $d(x,y)$ for each pair of objects $x, y \in A$.

Output: A partition of A into categories A_1, A_2, \dots, A_k , such that

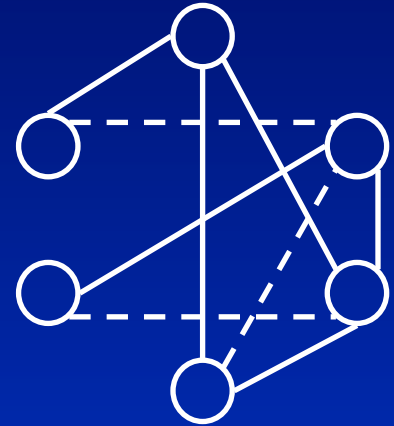
$$\sum_{x,y \in A_i, i=1,2,\dots,k} s(x,y) + \sum_{x,y \notin A_i, i=1,2,\dots,k} d(x,y) \quad \text{is maximum.}$$

Is Thagard's Coherence Tractable?

Coherence (informal)

Input: A set of interconnected beliefs.

Output: A truth assignment of maximum coherence.



Coherence (formal)

Input: Set of propositions P , set of constraints $C = C^- \cup C^+$.

Output: A truth assignment to the propositions in P that satisfies a maximum number of constraints.

A constraint $(p, q) \in C^-$ is satisfied if p is 'false' and q is 'true'.

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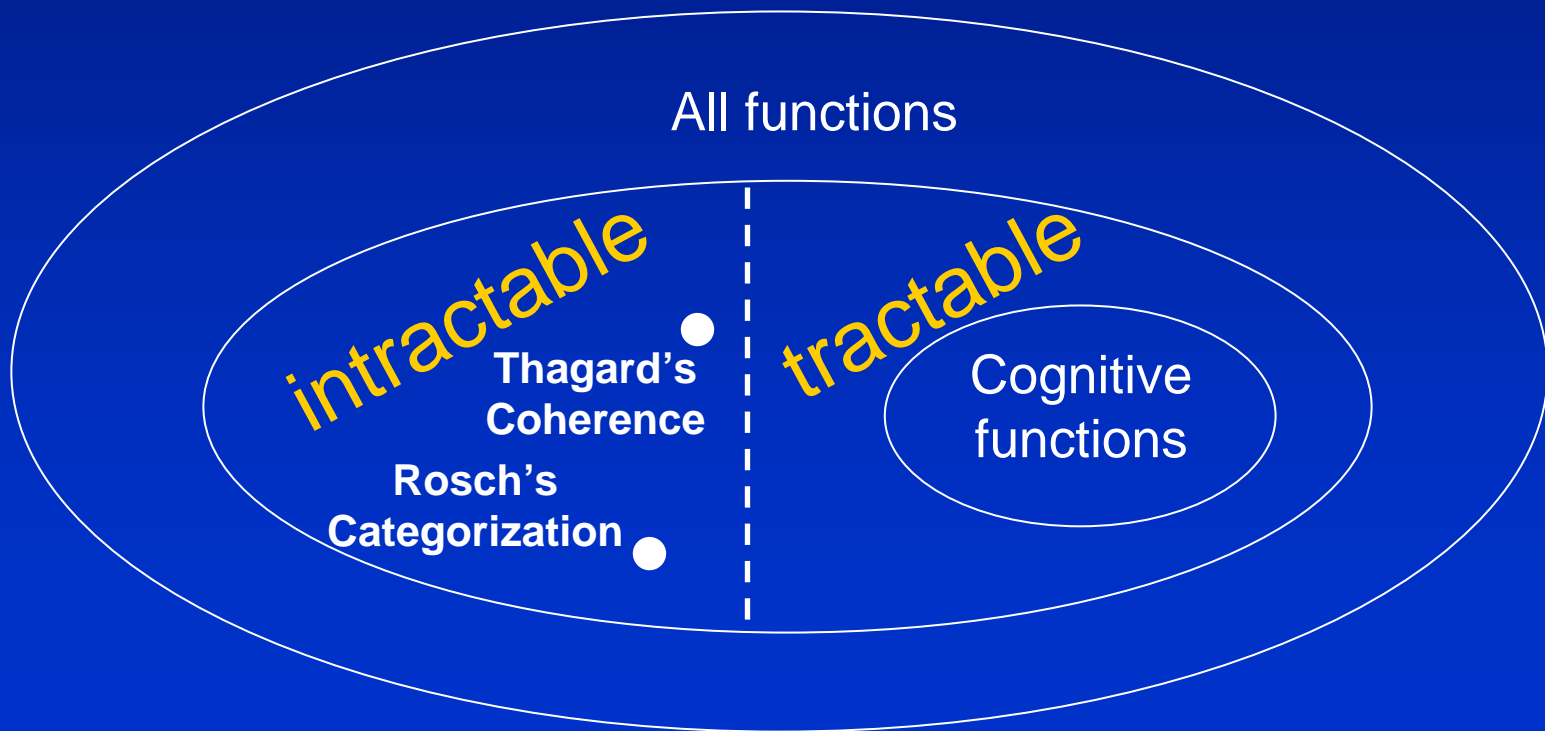
Unbounded Exponential-time Computation is Intractable

Exhaustive search of combinatorial complex spaces is impractical for all but very small input sizes.

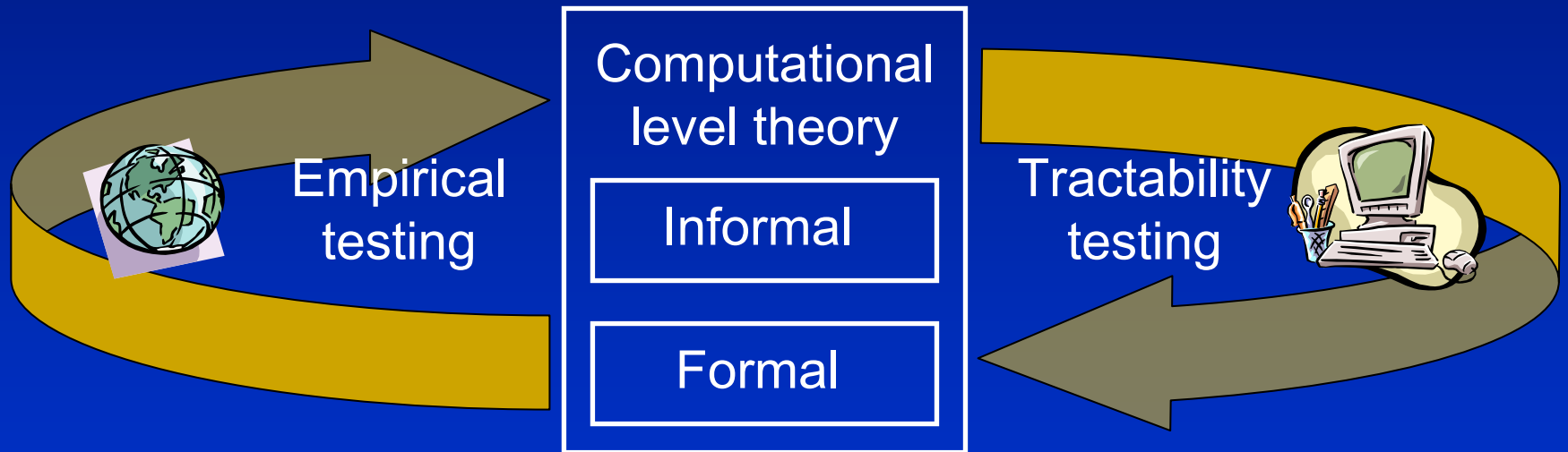
| n | $O(n^2)$ | $O(2^n)$ |
|------|-----------|---------------------------|
| 5 | 0.15 msec | 0.19 msec |
| 20 | 0.04 sec | 1.75 min |
| 50 | 0.25 sec | 8.4×10^2 yrs |
| 100 | 1.00 sec | 9.4×10^{17} yrs |
| 1000 | 1.67 min | 7.9×10^{288} yrs |

Rosch's Categorization and Thagard's Coherence are NP-hard

Cognitive functions \subseteq Tractable functions

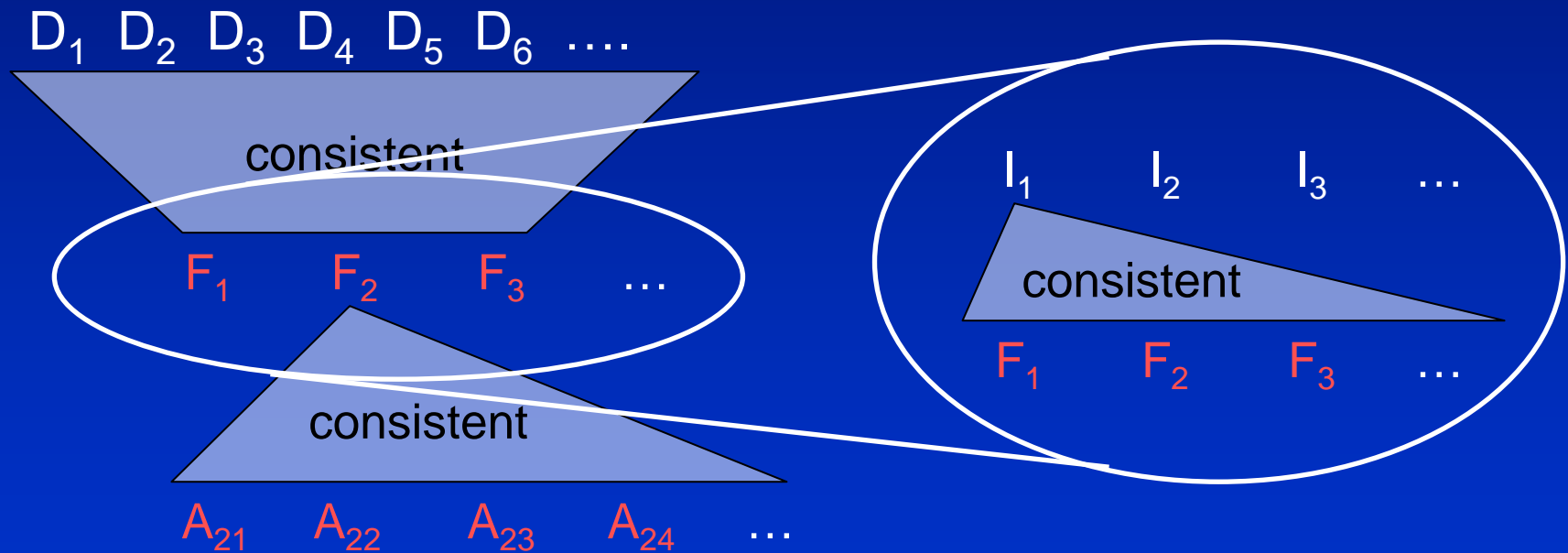


Empirical Cycle + Tractable-design Cycle



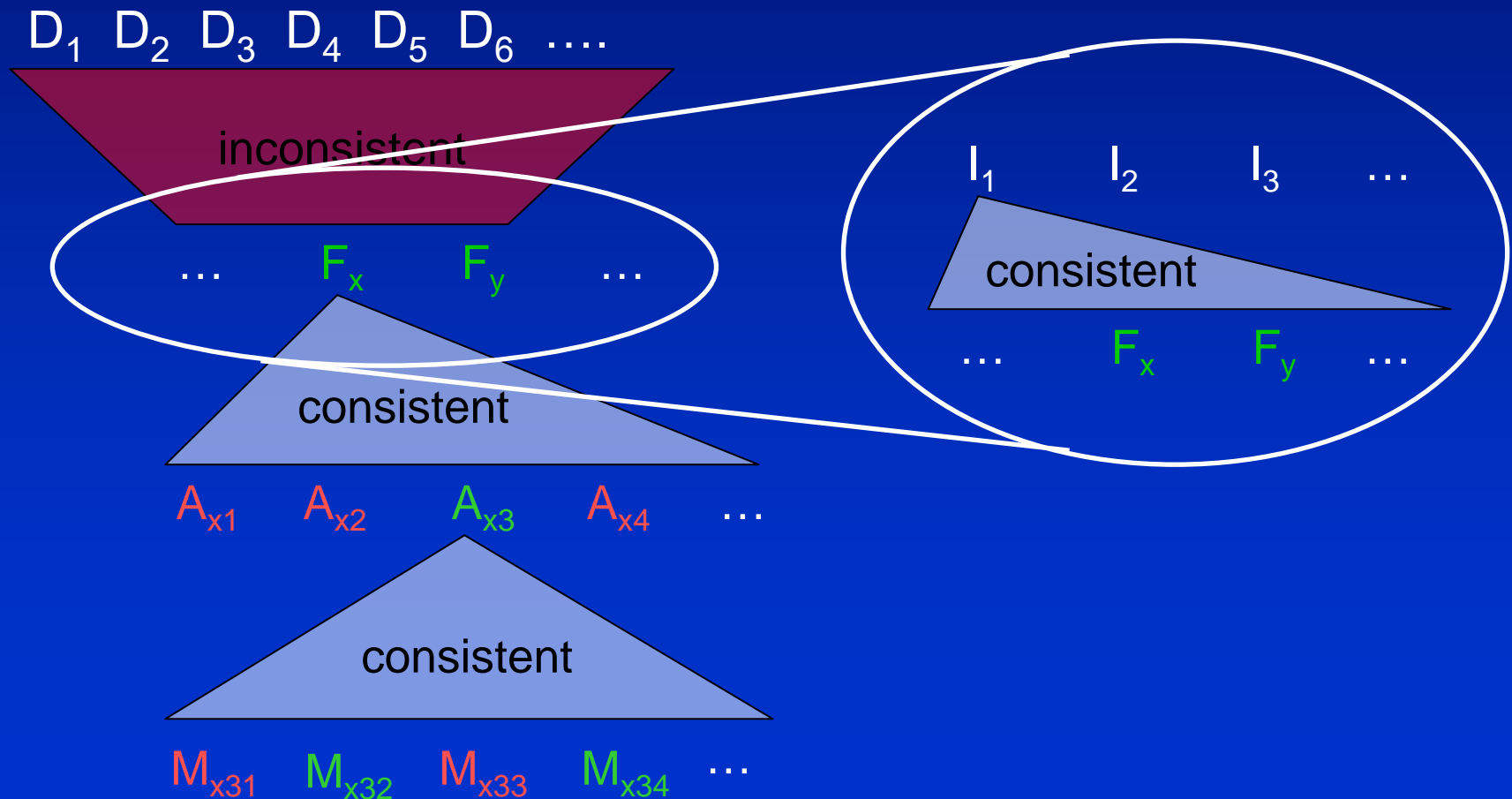
Cautions and Clarifications

Intractability is not always bad news!
(Or, at least: don't shoot the messenger)



Cautions and Clarifications

Tractability is not always good news!
(Or, at least: it is not a goal in itself)



Cautions and Clarifications

Tractability is not trivially achieved!

For example:

Optimization is tractable \Leftrightarrow Satisficing is tractable

Coherence (optimization variant)

Input: Set of propositions P , set of constraints $C = C^- \cup C^+$.

Output: A truth assignment to the propositions in P that satisfies a **maximum** number of constraints.

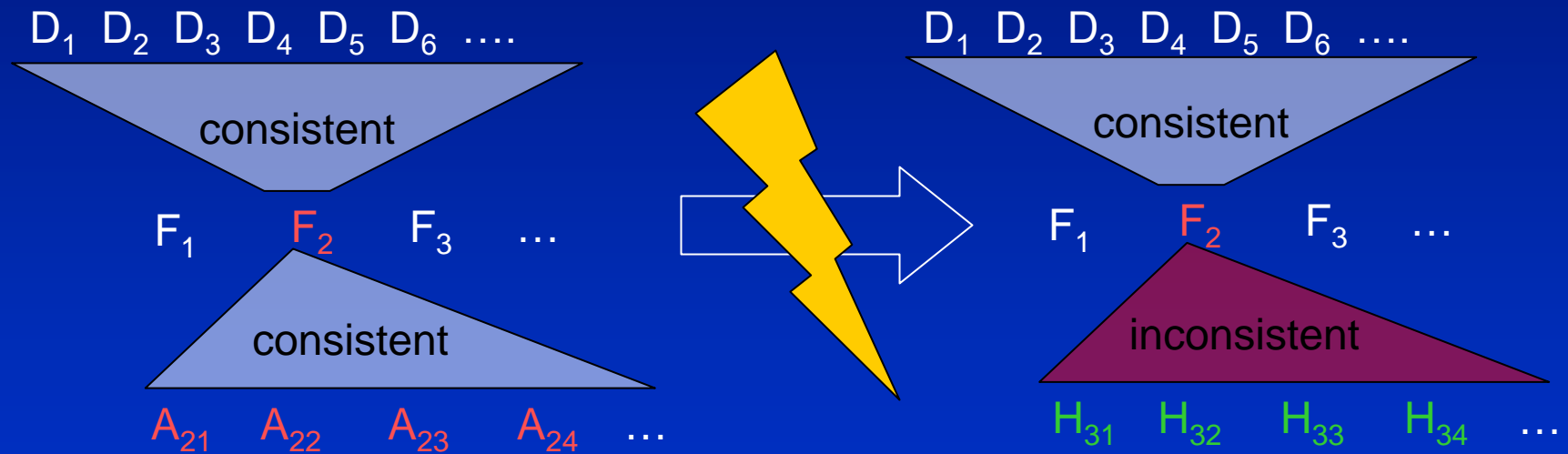
Coherence (satisficing variant)

Input: Set of propositions P , set of constraints $C = C^- \cup C^+$, integer k .

Output: A truth assignment to the propositions in P that satisfies **at least k** constraints.

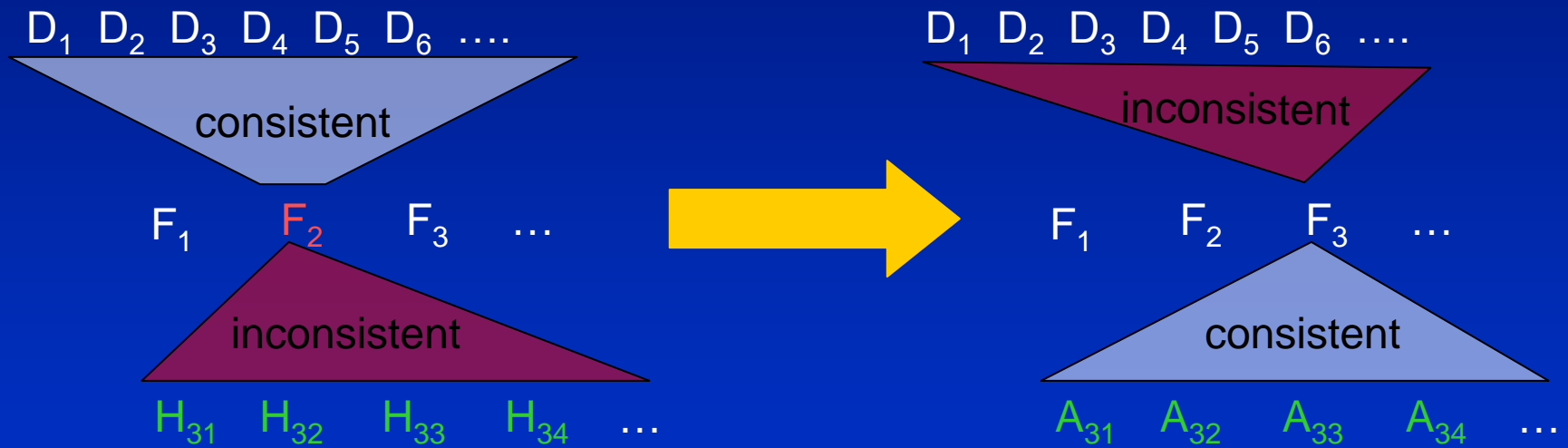
Cautions and Clarifications

Heuristics cannot serve as algorithmic level theories!



Cautions and Clarifications

Intractability requires theory change!



Cautions and Clarifications

Domain restriction is a form of theory change!

For example:

Coherence (unrestricted)

Input: Set of propositions P , set of constraints $C = C^- \cup C^+$.

Output: A truth assignment to the propositions in P that satisfies a **maximum** number of constraints.

Coherence (restricted)

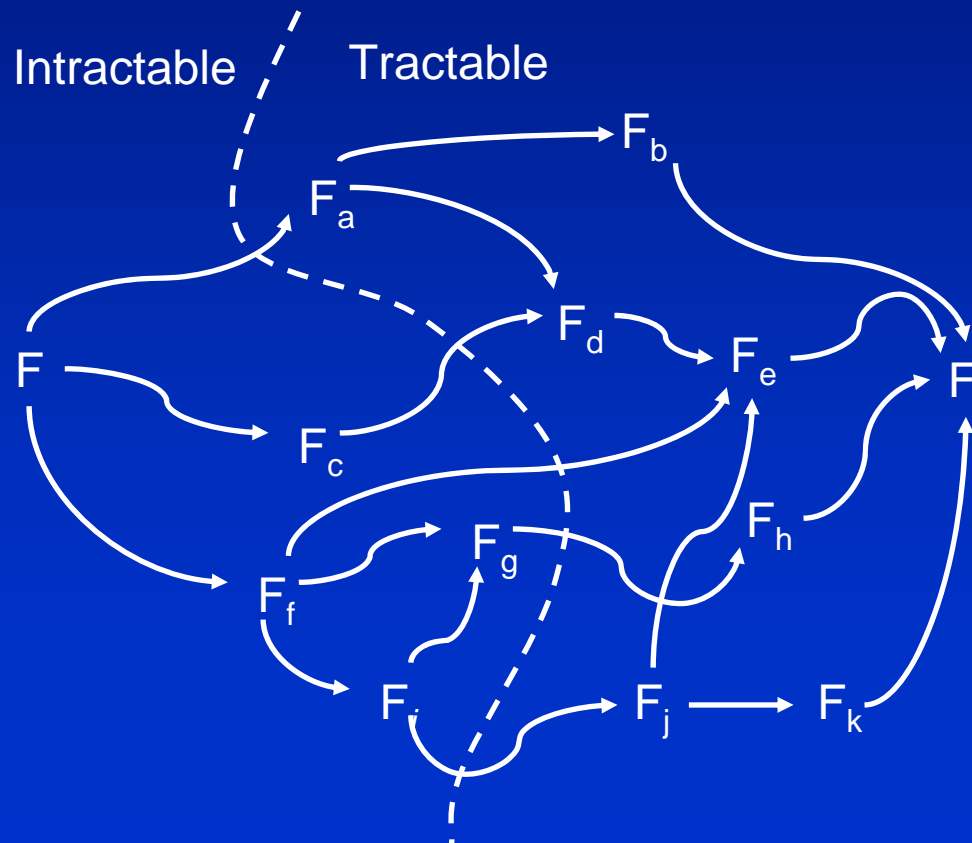
Input: Set of propositions P , set of constraints $C = C^- \cup C^+$, **such that property X holds.**

Output: A truth assignment to the propositions in P that satisfies a **maximum** number of constraints.

Cautions and Clarifications

Get the most out of tractability analysis!

For example: Analyse many (embedded) formalizations



Summary & Conclusion

Benefits of Tractable-Design Cycle

- Encourages formalization

- Helps constrain computational-level theory

- Understanding of cognitive (im)possibilities

Cautions and Clarifications

Open methodological question

- How to assess (in)tractability of theories?