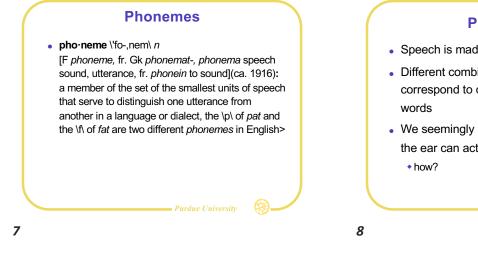


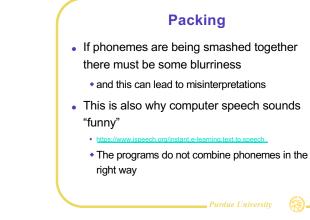
But...

- Speech is seemingly perceived *much* better
- Normal speech provides 10 to 15 distinct *phonemes* each second
- Fast speech is 20 to 30 phonemes per second
- Artificially fast speech is 40 to 50 phonemes per second
- https://www.ispeech.org/instant.e-learning.text.to.sp
 Purdue University



Phonemes

- Speech is made of phonemes
- Different combinations of phonemes correspond to different syllables and
- We seemingly hear more phonemes than the ear can actually handle

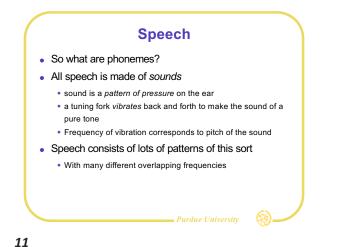


9

second

phonemes

phonemes per second



Packing

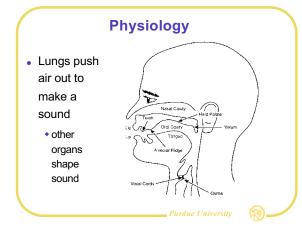
• If the ear can only distinguish up to 20 sounds per

and we can interpret speech that seems to contain 50

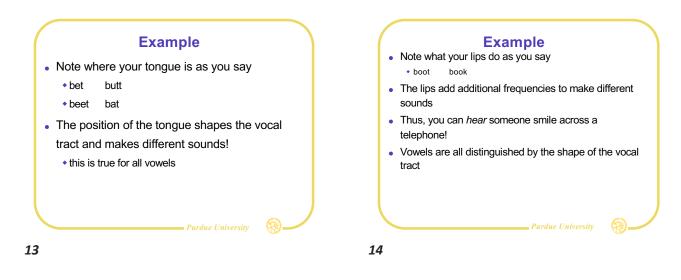
• then the speaker must be combining many phonemes

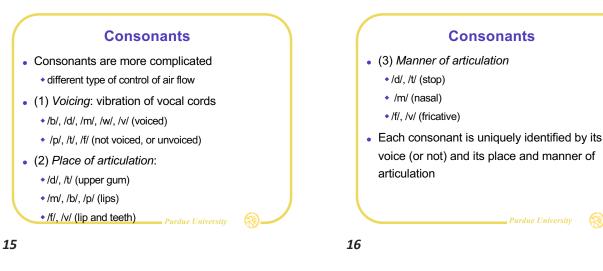
• The listener hears the 20 (or so) sounds in a second, but interprets them as more than 20 different

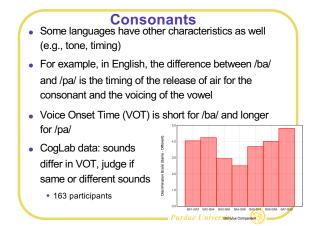
together to overcome the limits of the ear

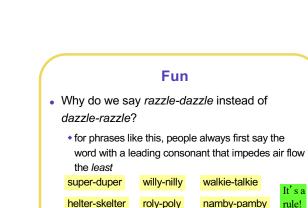


10



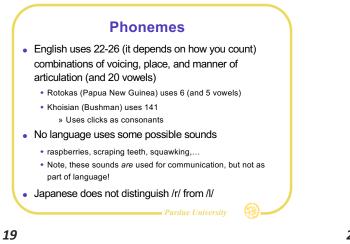


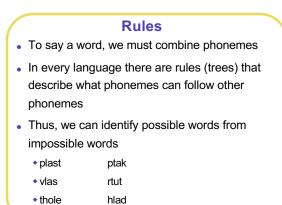






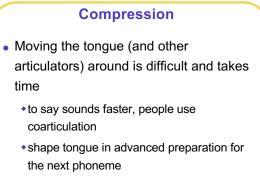
17

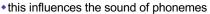




20

nypip





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- Notice that your tongue body is in different positions for the two /k/ sounds in
 - Cape Cod
- Note too, that the /s/ becomes /sh/ in
 horseshoe
- And /n/ becomes /m/ in
 - NPR
- You can enunciate these "correctly", but in casual speech you do not!

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Coarticulation

• We generally do not notice these adjustments

dnom

• we are tuned to recognize the new sounds as coarticulation

• This is the main reason computers have a hard time recognizing human speech!

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Coarticulation

- There are rules for how to coarticulate
- When a stop-consonant appears between two vowels, you do not actually stop
 - flapping
- slapped --> slapt
- patting --> padding
- writing --> wriding



versity 🤇

